



Dear Families,

We have two more full weeks of school before winter break. **On Monday, January 6<sup>th</sup>, there is no preschool due to community screenings.** We will see everybody back in preschool on Tuesday, January 7<sup>th</sup>! The kids are doing some wonderful work and play during school. We hope that you have had the chance to check our class Facebook page to see some pictures of the kids in action!



### ACP Spirit Week!

Head's up, everyone! Spirit week is coming! During the week right before winter break (December 17<sup>th</sup>-21<sup>st</sup>) we will have some special days to help us celebrate the holidays and count down to winter break!

Here is our schedule:

**Monday:** Pajama Day- wear your warmest PJs to school.

**Tuesday:** Sports Day- represent your favorite team.

**Wednesday:** Costume Day- wear dress up clothes or re-use your Halloween costume.

**Thursday:** Holiday hat day- and winter parties in preschool.

**Friday:** Popcorn Party Day- popcorn and a winter movie for snack time!

### Holiday Show and Tell: Thursday

All students should bring a holiday decoration from home to show to the class at group time.

Examples could be:

- Decorative snowman, Santa, Elf, etc.
- Small holiday tree (very small), or ornament
- Family menorah or dreidel

All decorations will be sent back home at the end of the school day.

### ACP Holiday Party!

Planning has begun for our holiday party on Thursday, December 19<sup>th</sup>. Save the date! Festivities will be from 10:30-11:00 for the AM class and 2:00-2:30 for the PM class. Siblings, babysitters and grandparents are invited! The more the merrier. We hope to see you there to enjoy some holiday music and snacks to kick-start our winter break! Arrival for students will be at the usual times (8:50 and 12:25) and dismissal will begin when the party ends.

### Special Note to room parents and party planners:

The crafts and games that you plan will take place during our center time from 9:45-10:15 and 1:15-1:45pm. Thank you so much for your help!



# CENTERS AND REMINDERS

Center	Activities	Why are these activities so important?
<b>Blocks</b>	Train tracks and magnetic train set Lincoln Logs Rubber people, animals and garages	Creative play; turn taking; strengthening fine and gross motor skills; task persistence and problem solving
<b>Table Toys and Games</b>	File folder Games and puzzles Patterning boards and holiday items Candy Land	Visual discrimination; measurement and size; turn taking with a peer; hand-eye coordination
<b>Dramatic Play</b>	Holiday House and Gingerbread bakery	Developing language and social skills; socialization and building friendships; imaginative and pretend play; sharing materials and turn taking
<b>Writing</b>	Holiday coloring, glue and scissors	Fine motor skills; early literacy; language development
<b>Library</b>	Class-made books Winter-themed books Magnetic letters and flip books	Book-handling skills; social interactions; imaginative and pretend play; early literacy
<b>Sensory</b>	Oats, cinnamon Gingerbread men and houses Alphabet pieces Scoops and buckets	Sensory; fine motor development; volume and measurement; science concepts- sink/float, solid/liquid, hard/soft; sharing materials with peers
<b>Snack</b>	Self-serve during center time or as a whole group activity	Self-help; language development and social skills
<b>Art</b>	Painting at the easel Holiday gift for mom and dad	Expressing creativity; developing fine motor skills; Applying new knowledge
<b>Tech</b>	Ipad- Listen to "The Gingerbread Man" Decorate a gingerbread house (2 friends at a time sharing one iPad)	Turn taking; developing hand-eye coordination and fine motor skills; practicing various cognitive skills (literacy, math, science concepts)
<b>Science</b>	Jingle bells and Magnatiles	Exploring cause and effect; making observations; turn taking with peers

## Important Dates:

- 12/19: ACP Winter parties
- 12/20: Last day of school before winter break (PM only)
- 12/21: Della Rose's Birthday! (PM Class)
- 12/21-1/5: No School-Winter Break
- 1/6: No School- Community Screenings

